Exclusively for the Flight1 Cessna Citation Mustang and Microsoft Flight Simulator X.

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A Brief History Behind The High Sierra Edition

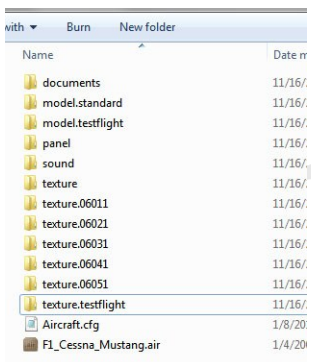
With the announcement of the Cessna Citation Mustang in 2002 all eyes were focused on Cessna as they developed the worlds first fully certified entry level business jet. With its first retail delivery in 2007, Cessna continued on toward a path of success with the Citation Mustang and in 2010 marked a mile stone by selling 300 aircraft in just three years.

In celebration of the success of the Mustang program, Cessna developed something for the Mustang they have never done in the company's 83 year history, their first special edition Citation. Know as the High Sierra Edition the aircraft comes with a sleek modern exterior paint scheme, and a choice of three bespoke interior trim packages comprising of high quality woods, leathers, and hand woven carpets. Cessna also included a synthetic vision system for the Garmin G1000 avionics in the Mustang and an additional two-years of free parts and service for the aircraft.

Installation

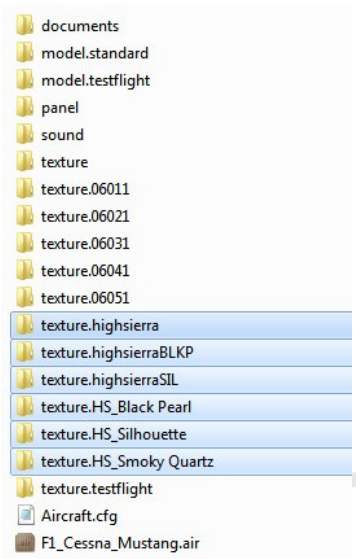
The following pages will guide you through the necessary steps to install your High Sierra Edition repaint package into Microsoft Flight Simulator X. Please ensure that Flight1 Cessna Citation Mustang is correctly installed and is up to date.

Included in the High Sierra Edition .Zip file are all of the required textures for the exterior model, the three interior packages, documentation, and the necessary texture configurations.



The first step to adding the textures to the Flight1 Citation Mustang is to navigate WinZip or your extraction program to the Mustangs installation folder. You will find this folder in your main Flight Simulator X directory under: SimObjects/Airplanes/F1_Cessna Mustang.

Installation



To install the High Sierra Edition repaint package simply extract all of the files found in the .zip archive to the Flight1 Mustang folder using WinZip or your favorite extraction program. All of the required files will be placed in their appropriate locations making installation of the package simple and easy.

When you are completed, the Flight1 Mustang folder should look like the image on the left.

There is only one more step required before you are ready to fly the High Sierra Edition for the Flight1 Cessna Citation Mustang.

Installation

```
File  Edit  Format  View  Help
ui_manufacturer = Cessna
ui_type = Citation Mustang
ui_variation = 6051
ui_createdby =  Flight One Software
ui_typerole =  Twin Engine Jet Airliner - Aft mount
description = Cessna Citation Mustang  (c) 2008, Flight1 Software
visual_damage = 0

[fltsim.5]
title = F1_Cessna_MustangTF
sim = F1_Cessna_Mustang
model = testflight
panel =
sound =
texture = testflight
kb_checklists =
kb_reference =
atc_id =
atc_id_color =
atc_parking_types =
atc_parking_code =
atc_airline=
atc_flight_number=C501
atc_heavy =
atc_model = Cessna
ui_manufacturer = Cessna
ui_type = Citation Mustang
ui_variation = testflight
ui_createdby =  Flight One Software
ui_typerole =  Twin Engine Jet Airliner - Aft mount
description = Cessna Citation Mustang  (c) 2008, Flight1 Software
visual_damage = 0

[fltsim.XX]
title = F1_Cessna_MustangHS
sim = F1_Cessna_Mustang
model = Standard
panel =
sound =
texture = highsierra
kb_checklists =
kb_reference =
atc_id =N510F1
atc_id_color =
atc_parking_types =
atc_parking_code =
atc_airline=
atc_flight_number=C501
atc_heavy =
atc_model = Cessna
ui_manufacturer = Cessna
ui_type = Citation Mustang
ui_variation = High Serria Edition
ui_createdby =  Flight One Software
ui_typerole =  Twin Engine Jet Airliner - Aft mount
description = Cessna Citation Mustang  (c) 2008, Flight1 Software

[General]
```

Before you can begin flying the High Sierra Edition you must make the required entry in the aircraft.cfg file so that Flight Simulator will recognize the addition of a new repaint.

Open the file called “Add to Aircraft.txt” in the Mustang folder.

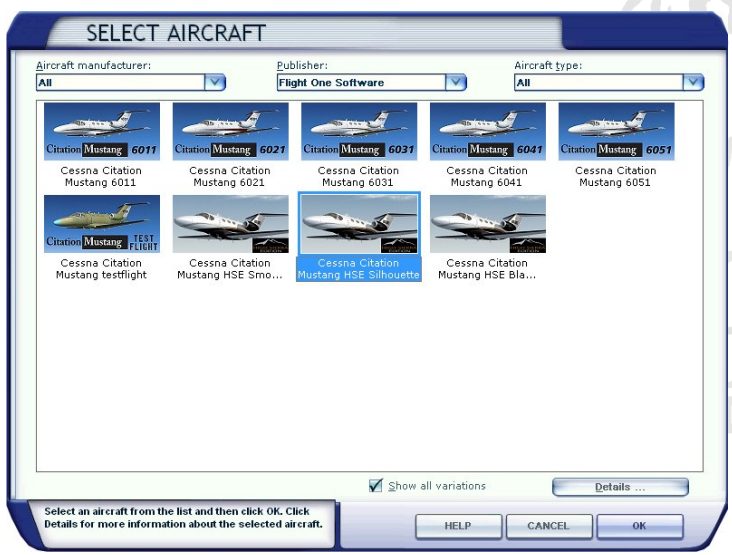
Copy the contents of “Add to Aircraft.txt” to your aircraft.cfg file. At the top of the aircraft.cfg file are entries named: “[fltsim.0]”, “[fltsim.1]” and so forth. Paste the contents from “Add to Aircraft.txt” after the last “[fltsim.#]” entry.

The last thing you need to do is change the “[fltsim.XX]” at the top of the entry you placed in the aircraft.cfg file to the next number in the sequence.

Now you are ready to fly the High Sierra Edition for the Flight1 Cessna Citation Mustang.

The High Sierra Edition inside FSX

Now that you have successfully installed the High Sierra Edition Package for the Flight1 Cessna Mustang you are ready to take to the skies.



You will find the High Sierra Edition right along side the standard Flight1 Cessna Citation Mustangs. From here you will be able to select which interior you wish to fly with.

Due to limitations with the way textures are loaded in Flight Simulator X, you will only be able to select one interior per session of Flight Simulator.

The High Sierra Edition inside FSX

The exterior of the High Sierra Edition has been reproduced in great detail. Metallic effect textures, hand drawn artwork, and custom specular maps are just a few of the in depth details of the package.

The High Sierra Edition inside FSX

The Silhouette interior features a blend of black and charcoal leather seats, dark grey side walls, tan fabric upper walls, and dark grey carpeting. Finishing off the look is a geometric back wall of greens, blues, and browns and dark grey cabinets with a piano black finish on the drawers.

The High Sierra Edition inside FSX

The Smoky Quartz interior is a warm blend of charcoal and brown leather seats, warm mahogany wood trim, and a hand woven leaf pattern carpet. The cabinets are finished in tan and feature a piano black finish on the drawers.

The High Sierra Edition inside FSX

The Black Pearl interior features luxurious tan leather seats, black and gold carpeting and a beautiful black and tan geometric back wall. Cabinets are finished in a light tan and feature a piano black finish on the drawers.

Credits and Special Thanks

Texture creation, documentation, and testing:

Nick Preston

Contact me on the Flight1 Citation Mustang forums

http://mustang.flight1.net/forums

Username: Cirrus

Special thanks go to Jim Rhodes and the Flight1 Mustang development team.

Special thanks also go to Christian aka “ckbt76”

I would also like to say thanks to everyone following the progress of the project on the Mustang forums.

General Information

As a friendly reminder, all the texture work is copyright to the designer. Please do not edit and distribute the included textures and documents without permission from the author.

Minimum Requirements for the High Sierra Edition package:

Flight1's Cessna Citation Mustang

Microsoft Flight Simulator X

And a computer capable of running both of the above items.

This High Sierra Edition package is a repaint package only. It does not include the Synthetic Vision System for the Garmin G1000 used in the Flight1 Cessna Citation Mustang.